







### ISO 3664:2009

- Viewing conditions
- D50/2°

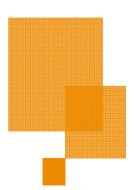
### **ISO 5 Series:2009**

Densitometry

### ISO 13655:2009

- Spectral Measurement and Colorimetric Computation for Graphic Arts Images
- M-Standards introduced





### WHY MEASURE?

- Process setup
- Process control
- Print specification
- Spot color matching
- Reporting
- Independent reference
- Easy to share



Better agreement between visual assessment and measurements







### **Light source**

- Relative spectral power distribution must match CIE illuminant D50
- UV energy must meet CIE illuminant D50 (correlates to M1 within ISO 13655)

### Two levels of light intensity conditions

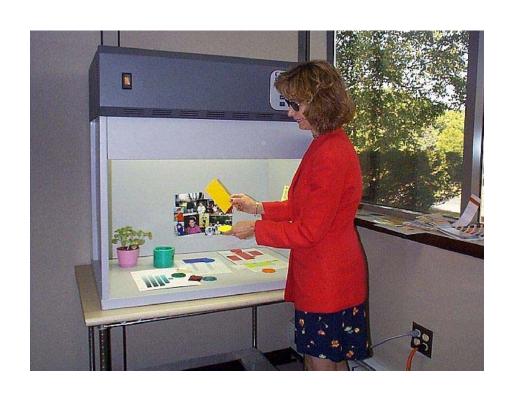
- P1 Critical Comparison: e.g. two prints: illuminance 2000 ± 500 Lux
- P2 Practical Appraisal: less critical comparisons e.g. hardcopy to softproof:
  500 ± 125 Lux or exact illuminance adjustment of lightbooth to monitor

### **Further definitions**

- Homogenity
- Surrounding: neutral gray diffuse surface
- Viewing angle to avoid glare



# WHAT IS WRONG IN THIS SCENE?











# PAPER FLUORESCENCE (OBAS)



# **DIFFERENT LIGHTING CREATES DIFFERENT RESULTS**







TL84 – Retail Store





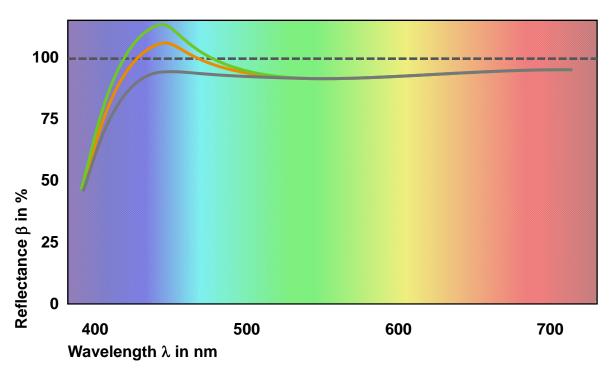


UV only



### REFLECTANCE OF PAPER WITH OBA

# **Different UV Content in Light or Measurement Mode -> Different Result**



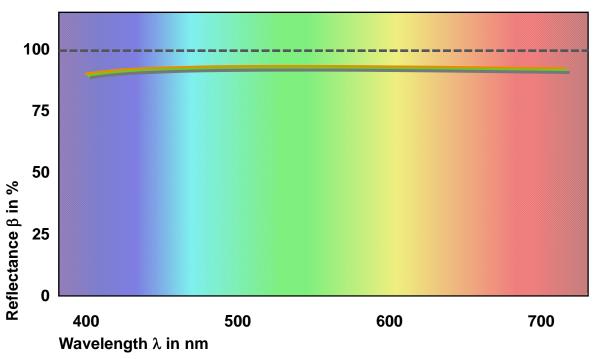
	MO	M1	M2
L*	94	94	94
a*	2,5	3	0,5
b*	-9	-12	-4

D50 - old	- new	- UVCut



### REFLECTANCE OF PAPER WITHOUT OBA

# **Different UV Content in Light or Measurement Mode -> Same Result**



	MO	M1	M2
L*	95	95	95
a*	-0,5	-0,5	-0,5
b*	0	0	0
D50 - old		- new	- UVCut

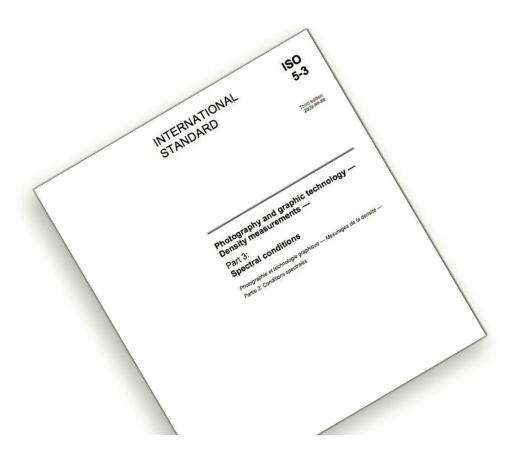




**Density and Colorimetry requirements harmonized** 

• For Graphic Arts all illuminants defined in 13655 allowed

**Spectral Calculation methods defined for Status Density** 

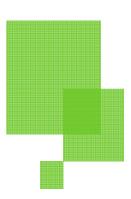




### Specifies spectral measurement conditions for graphic arts

- Measurement geometry
  - 0°/45° or 45°/0°
- Backing
  - Black Backing: Matte black substrate visual density 1.5 ± 0.2
  - White Backing: Matte white substrate w/o OBA,
    - 2009: L\* between 92 and 96, C\* below 3
    - 2017: C\* below 3 and spectral curve defines reflectance (effectively lowering high end of L\*)
- Provides a mathematical formula for substrate compensation
- Applies to press characterization, pressroom control, proof-print verification



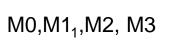


### ISO 13655: 2009/2017 - MEASUREMENT CONDITIONS

## Specifies spectral measurement conditions for graphic arts

- Measurement illumination conditions
  - M0: Should be CIE Illuminant A (many legacy spectrophotometers)
    - undefined UV amount
    - covers unknown illuminants as well
  - M1: CIE Illuminant D50, 1 for paper (OBA) only
    - Part 1 is D50 match use for all fluorescence (ink, papers, etc)
    - Part 2 Calculated UV response to emulate UV excitation of OBA's (for paper only)
  - M2: UV cut
    - Little energy below 420 nm, continuous illumination above
  - M3: Polarization Filter with UV cut equal to M2
    - Special use cases

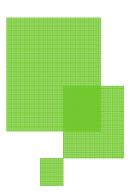






 $M0,M1_2,M2$ 



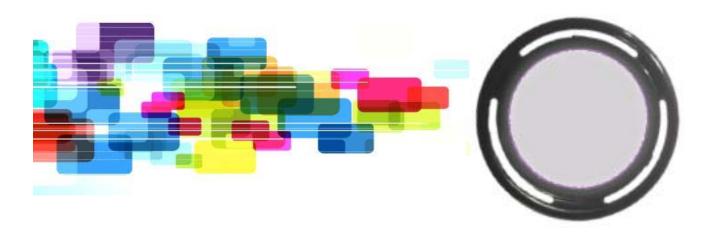


### **M3 – POLARIZATION**

### **Colour Assessment independent of the surface**

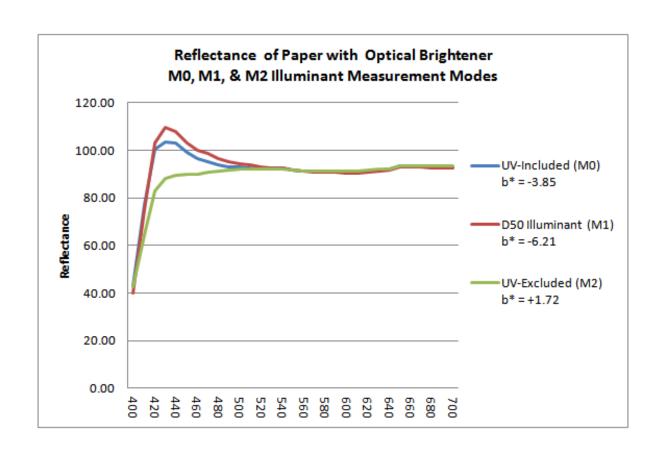
- Polarization reduces reflections caused by the surface reflection or bronzing
- On method of density comparison between wet and dry inks.
- It also removes UV equivalent to M2.
- Is used in ISO 12647 for as an option for density process control.

**Attention:** There is no viewing condition that matches this measurement condition





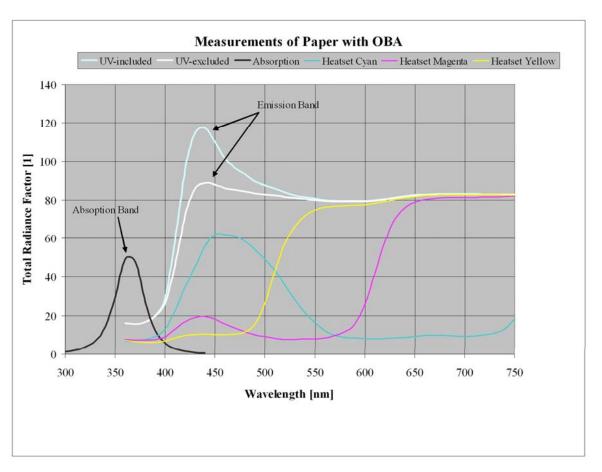
# M'S THE GRAPHS



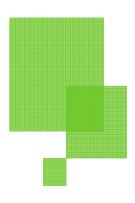


### WHAT IT REALLY MEANS

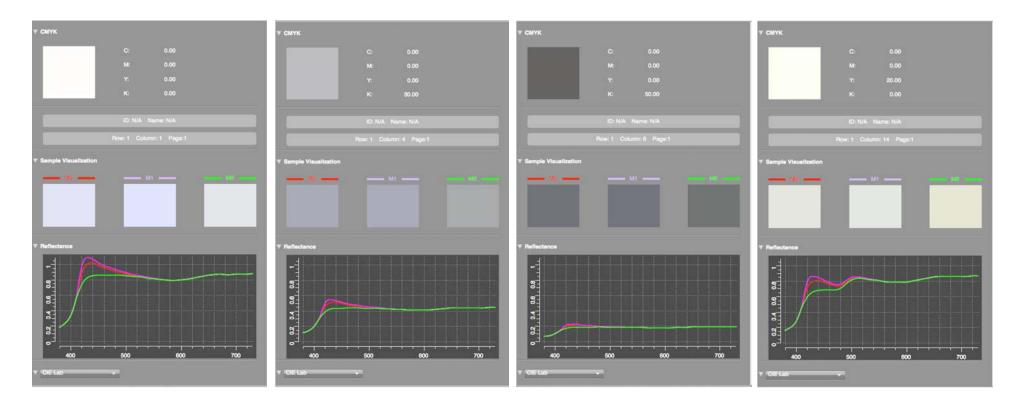
Paper brighteners (OBA's)



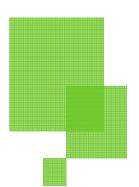




# **EFFECT OF INK COVERAGE**



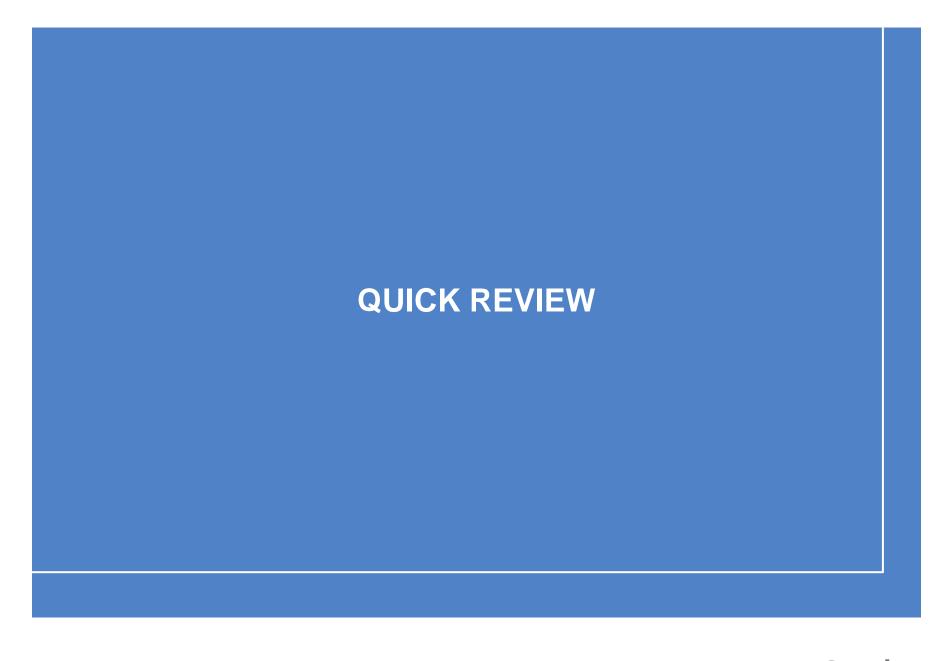




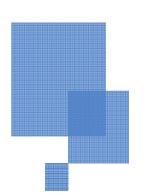
# THE RIGHT MEASUREMENT MODE TO HIT THE TARGET







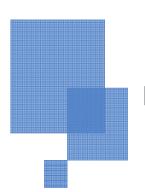




# M0 - INCANDESCENT OR UNDEFINED







# M1 - D50 OR SOMETHING LIKE IT

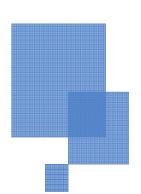




# M2 – UV CUT, UV EXCLUDED, UV...







# M3 – POLARIZED (AND UV CUT)





