



# N-Color Work at Onyx Graphics

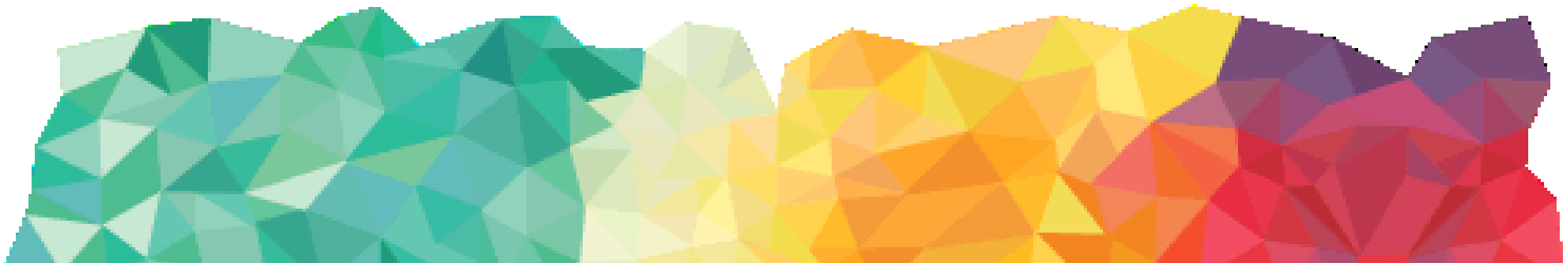
**ICC DevCon 2020 - The Future of Color Management**

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Principal Scientist  
Onyx Graphics, Inc.**



# Outline

- Brief Introduction
- Ways of thinking about N-Color
- N-Color challenges
- N-Color processing and profiling pipelines
- Future opportunities with N-Color



# A little bit about Onyx Graphics, Inc.

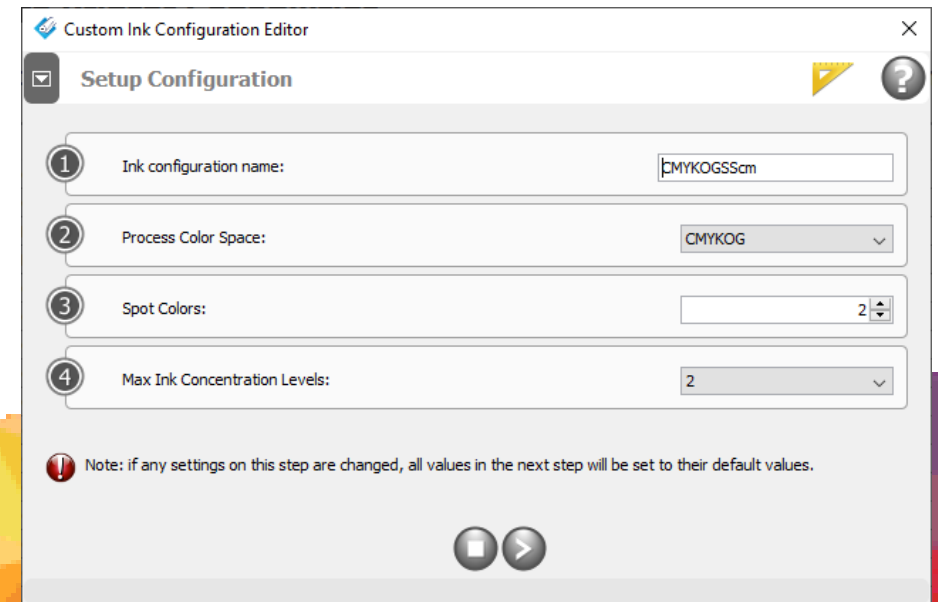
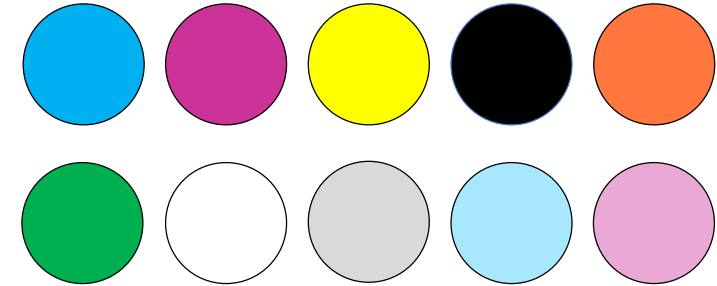
- Started in December of 1989
- Develops RIP Software for driving wide/grand format printing devices
- Support for
  - Over 2600 print devices
  - Thousands and thousands of combinations of Media+Colorant
- Technologies and applications
  - Aqueous
  - Solvent
  - Latex
  - UV Cured
  - Toner
  - Ceramic glazes
  - Textile Dyes
- Support for lots of different colorants on lots of different media

# Why N-Color?

- Extending the gamut of colors that can be reproduced
- Better named color matching (spot emulation)
- Specialty applications
  - White for printing on film/colored media
  - Multi-Layer Printing
  - Draw attention and differentiate
    - Metallics
    - Fluorescence
- Provide competitive advantage

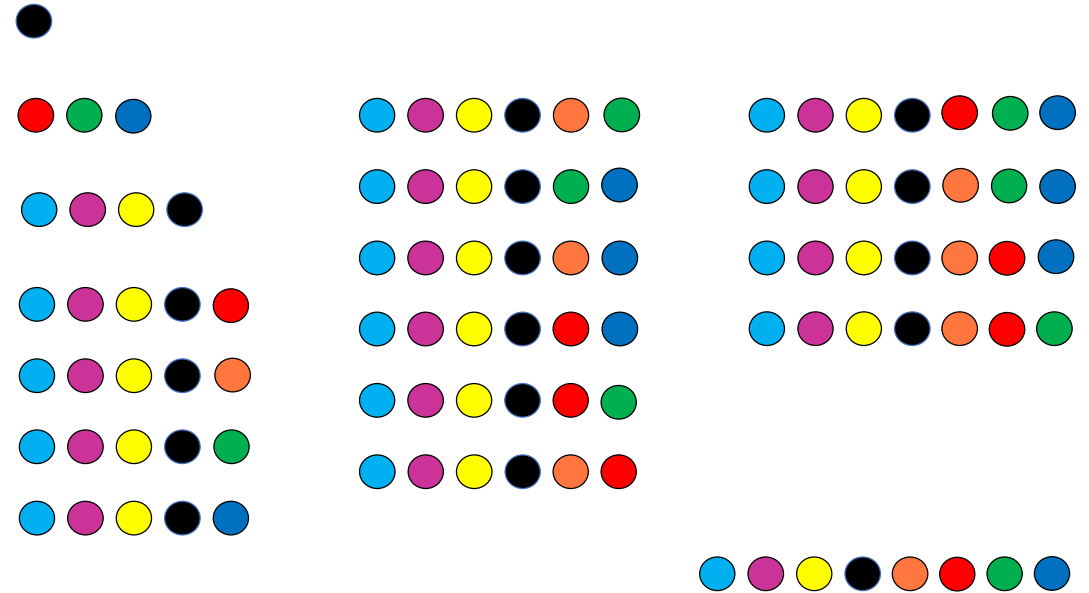
# Thinking about N-Color

- At a printer device level
  - N-Color is realized by the ability to have output channels that are independently addressed and controlled
- At a software level
  - N-Color is separated into categories:
    - *Process Colors*
      - Have implicit color meaning and participate in color management
    - *Specialty (spot) colors*
      - White, metallics, gloss
      - Directly controlled by the image or document
      - Or job color tools are used to add spot layers
    - *Concentrations / dilutions*
      - Used to improve effective resolution
      - Can apply to either process or spot channels



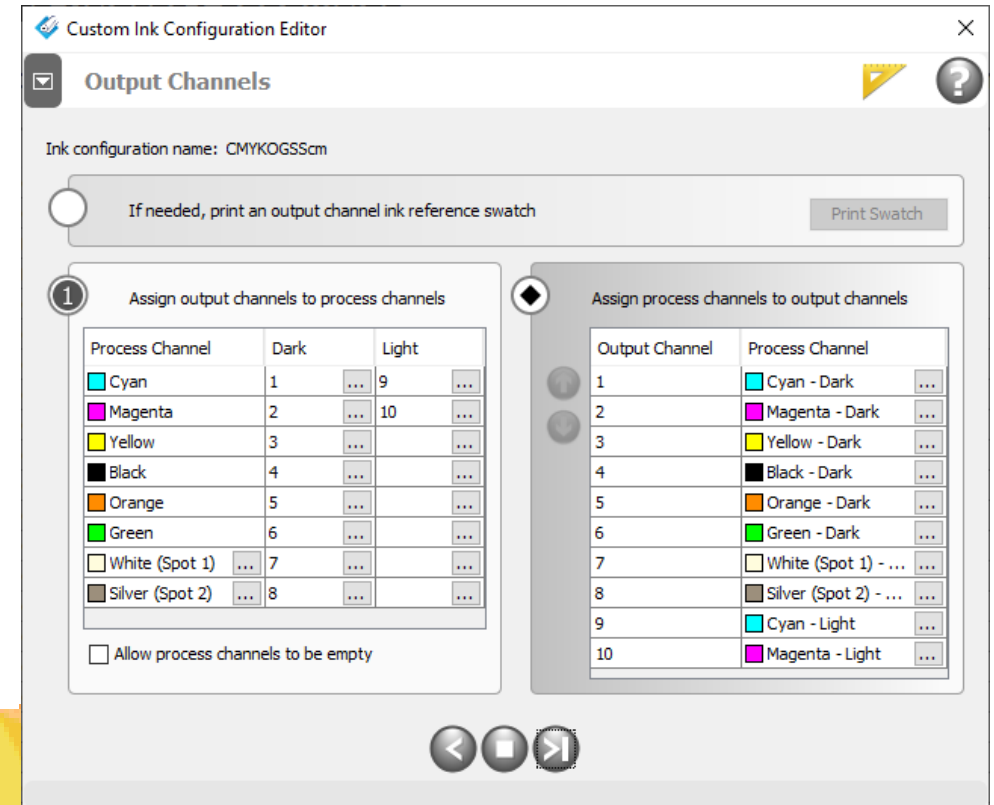
# Onyx Process Color Spaces

- Internal native numeric conversions can be made between supported process color spaces
- This allows for flexibility in how color management is performed



# Establishing relationships between device output channels and software process channels

- Ink Configurations involve
  - Associating ink concentrations with processing channels
  - Associating software processing channels to printer output channels



# Profiling process with N-Color

- First step of profiling process uses automated process to define ink concentration separations as processing channels
- Remaining steps only deal with process and spot color channels
- Note: Special care needs to be taken for spot channels that cannot be measured

Progress Menu

- Select the Print Mode
- Basic Print Mode Settings
- Drop Size Control
- Ink Restrictions**
- Calibration
- Ink Limits
- G7® Grayscale Correction
- G7® Grayscale Verification
- ICC Profile
- Mode Edited

### Ink Restrictions

Print the specialty ink restriction test chart Print Specialty Ink Restriction Chart

1 ✓ Swatch has been printed. Print Swatch

2 ✓ Swatch has been successfully read. Read Swatch

As necessary, make adjustments to the ink restrictions Gamut Size...

	Cyan	Magenta	Yellow	Black	White	Silver
Start						
Max						
End						
Transition						
Ic	0.90	0.330	0.90	2.2		
C	0.90	0.951	0.90	2.2		

Max C: Relative Max Density

	Ink Volume	Spectral Density	Density
Ic	70.5%	0.53	0.51
C	64.5%	1.6	1.58

Show Advanced Settings Reset

CMYKcmSS | Example Media | Stochastic, 300dpi

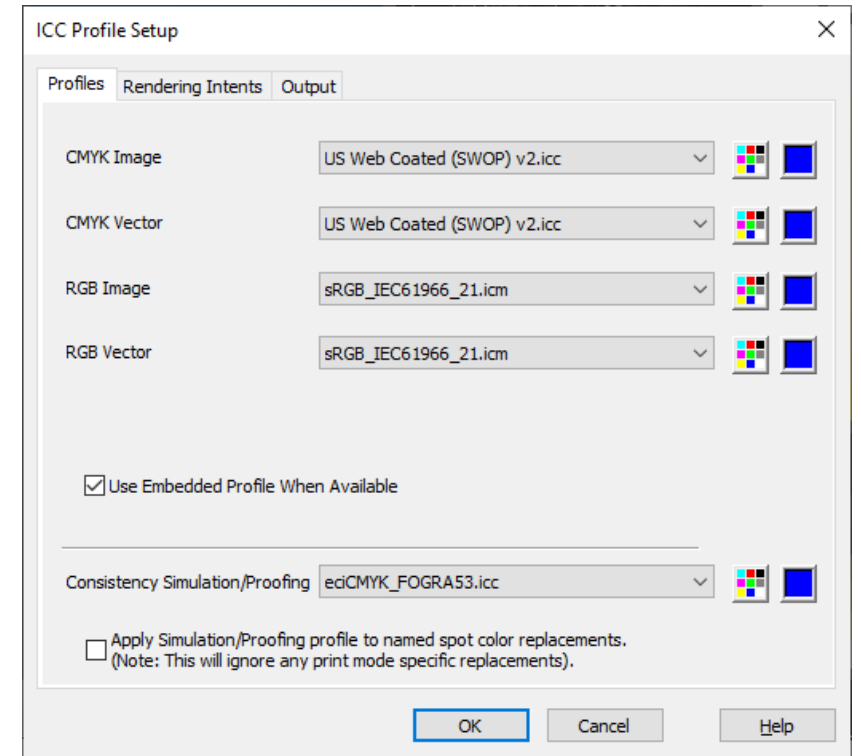


# Challenges of N-Color

- Requires new and wider pathways to work with color pixels
- More information is needed to keep track of things
  - Number of channels is not sufficient
- PDF limitations
  - Source can generally be Grayscale, RGB, or CMYK
  - Complicates transparency processing
- Exponential increase of color combinations (see example)
  - Complicates swatches and n-dimensional look-up tables
- Complicates ink separation and color conversion (see example)

# N-Color and PDF

- Problems can occur when using an N-Color output device with PDF
  - Transparency rendering in the device N-Color space is ill defined resulting in undesirable output
- Two stage processing can be used to address this problem
  - First RIP to a large gamut intermediate CMYK space (Simulation/Proofing) profile for proper rendering
  - Then convert to N-Color using color management



# N-Color Dimensional Visualization

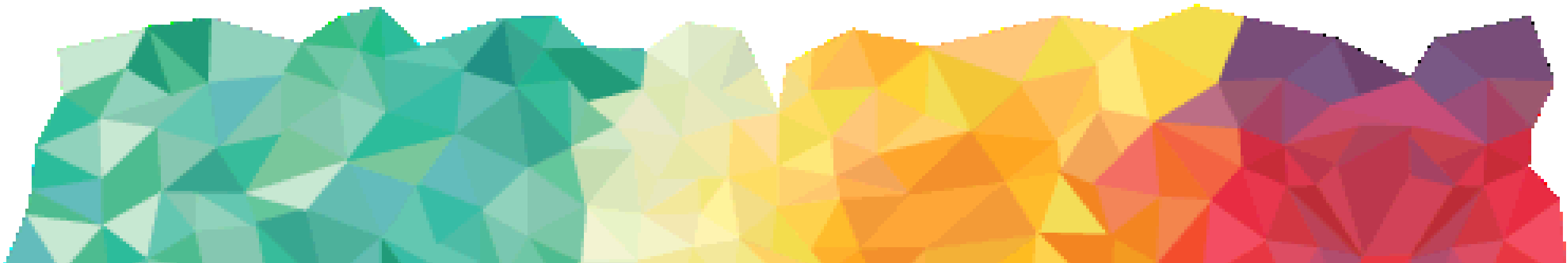
- The following slides show the exponential growth of a visual lookup table (LUT) as more dimensions are added
  - The contents of the LUT is visually represented with actual colors for each LUT entry
  - RGB colors are shown rather than Lab, XYZ or spectral values
- Only four steps are represented for each input channel dimension (0%, 33%, 66%, and 100%)



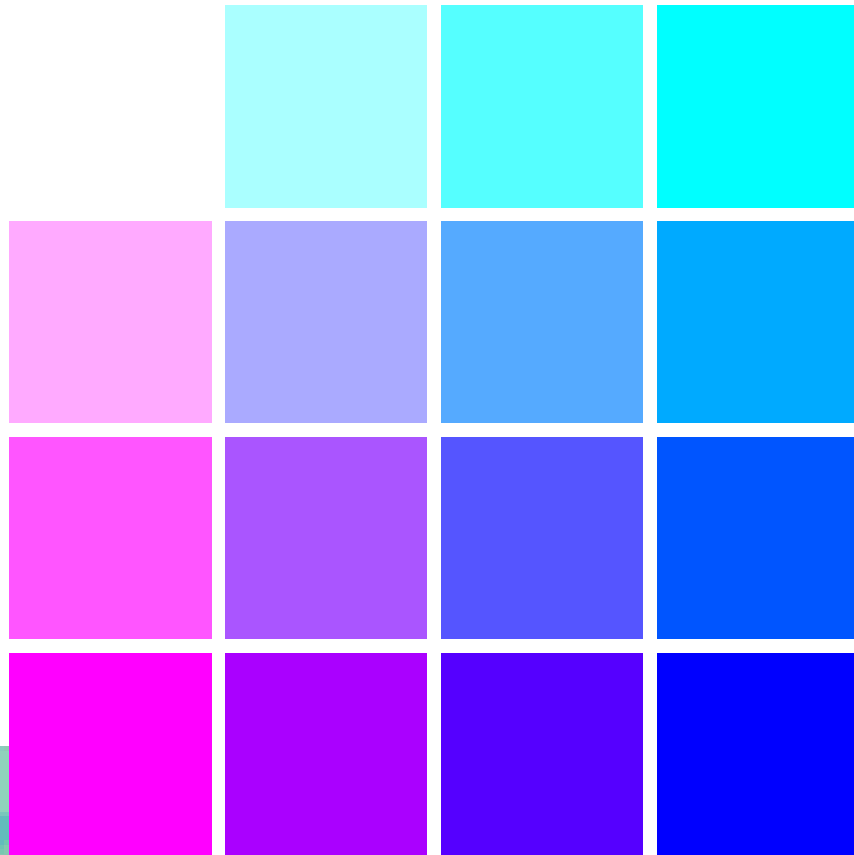
# Example of Exponential Table Growth



- Colors:  
C
- Sampling:  
0, 33, 66, 100%
- LUT Size  
4



# Example of Exponential Table Growth

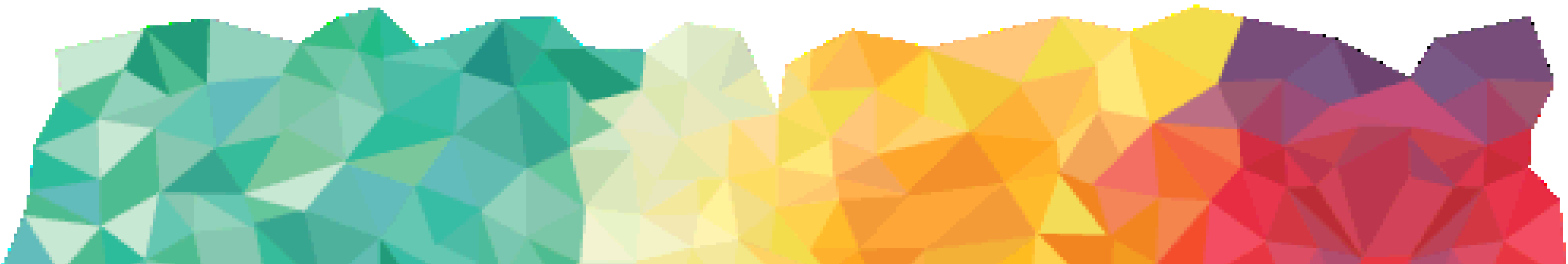


- Colors:  
CM
- Sampling:  
0, 33, 66, 100%
- LUT Size  
 $4 \times 4 = 16$

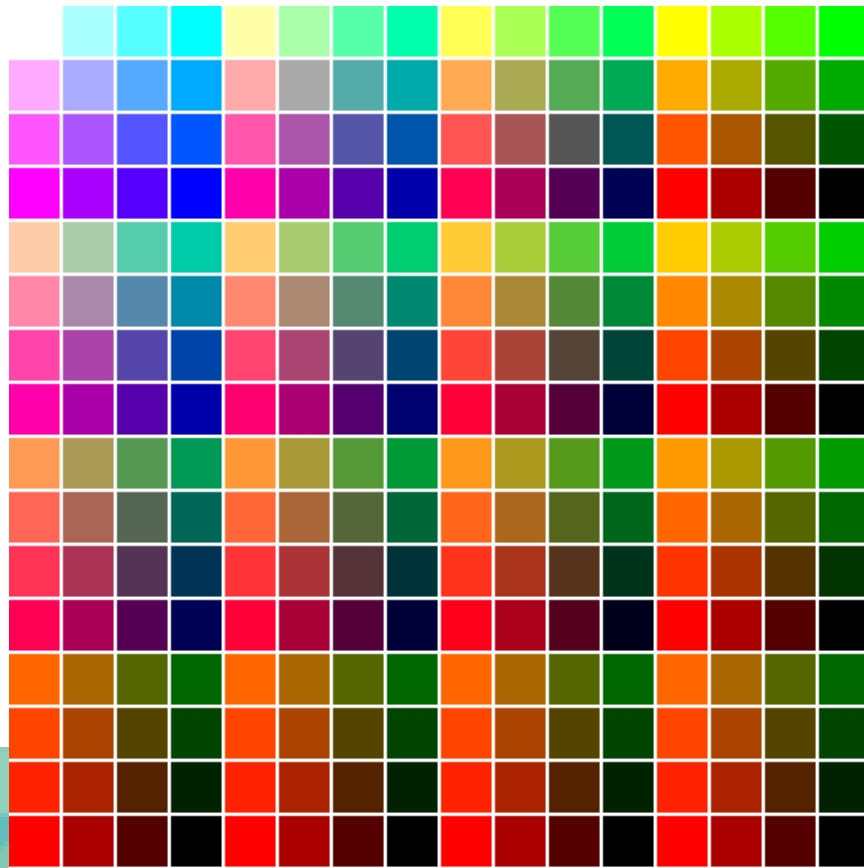
# Example of Exponential Table Growth



- Colors:  
CMY
- Sampling:  
0, 33, 66, 100%
- LUT Size  
 $4 \times 4 \times 4 = 64$



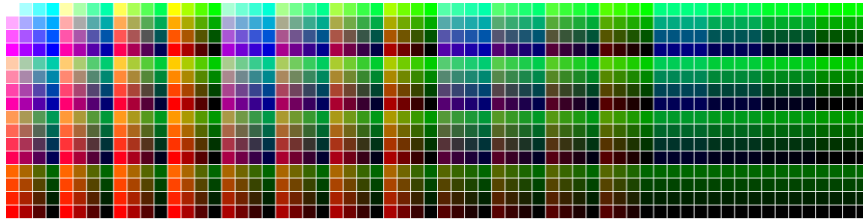
# Example of Exponential Table Growth



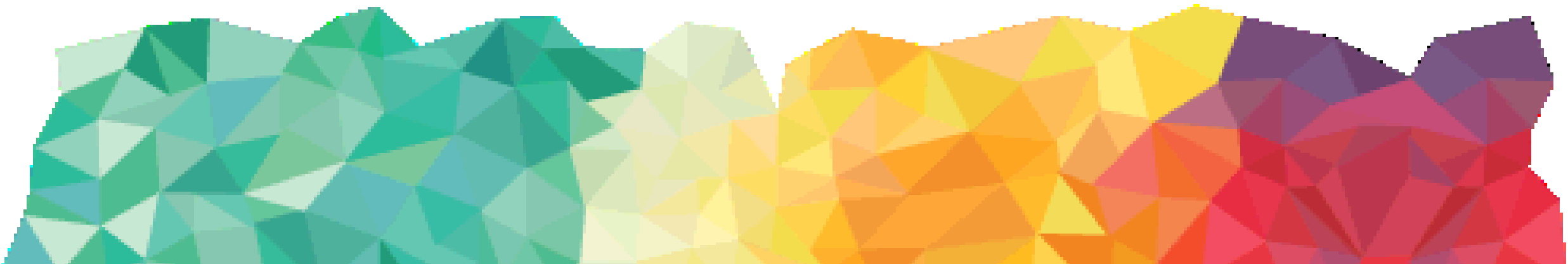
- Colors:  
CMYO
- Sampling:  
0, 33, 66, 100%
- LUT Size  
 $4 \times 4 \times 4 \times 4 = 256$



# Example of Exponential Table Growth

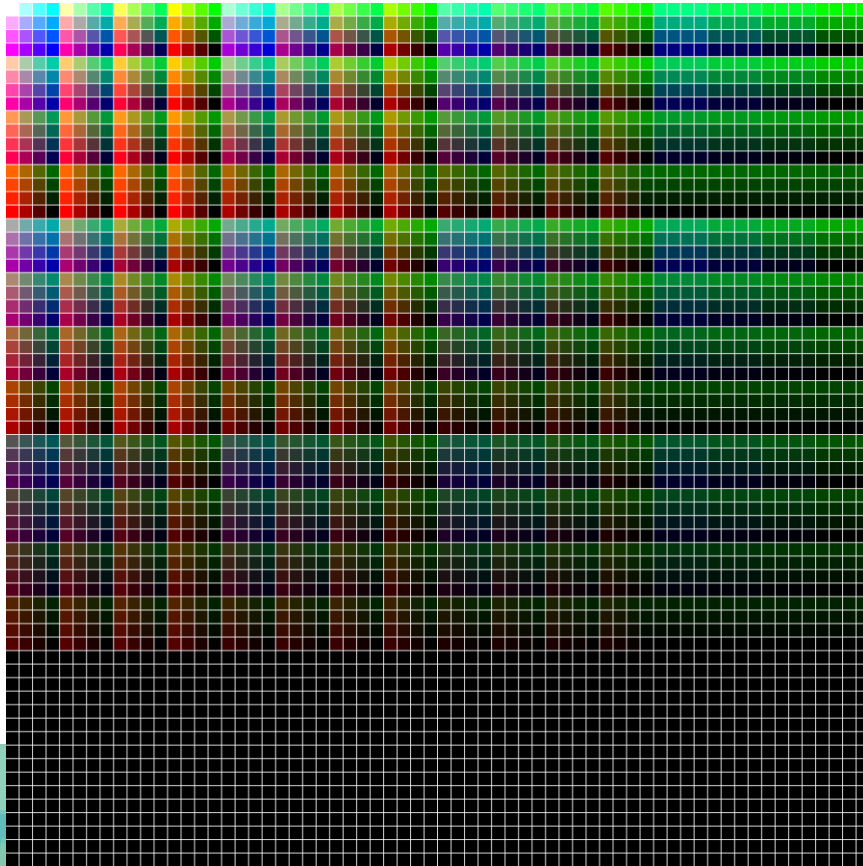


- Colors:  
CMYOG
- Sampling:  
0, 33, 66, 100%
- LUT Size:  
 $4 \times 4 \times 4 \times 4 \times 4 = 1024$

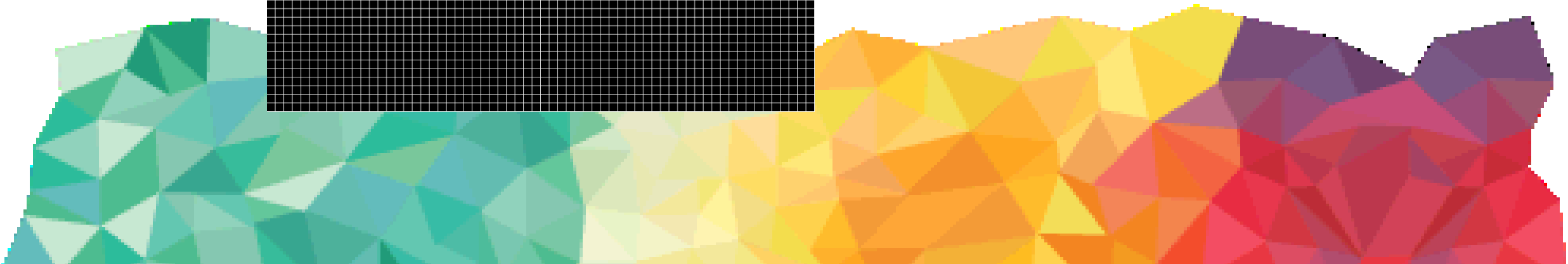




# Example of Exponential Table Growth



- Colors:  
CMYOGK
- Sampling:  
0, 33, 66, 100%
- LUT Size:  
 $4 \times 4 \times 4 \times 4 \times 4 = 4096$



## Exponential Growth of N-dimensional LUTs

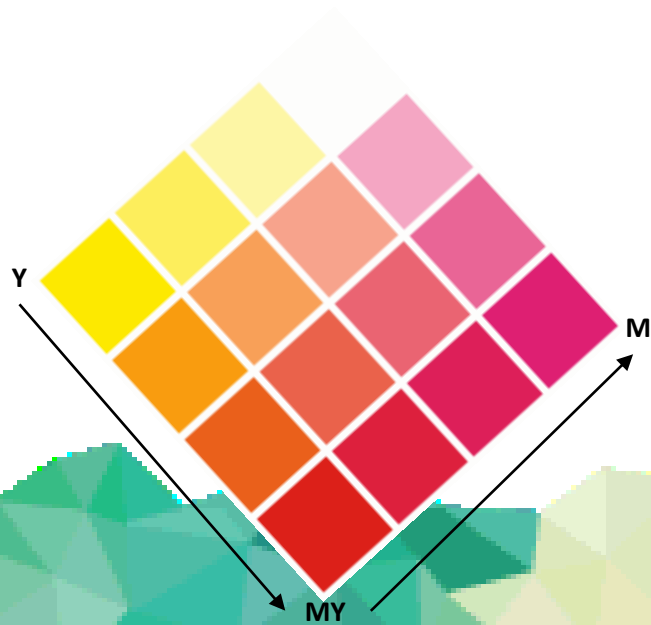
- In general terms, the number of entry points (E) in a look-up table (LUT) is defined in terms of the number of channels (N) and the number of sampling steps (S) by the exponential equation:

$$E=S^N$$

- E gets **really big, really fast** for each increase in N

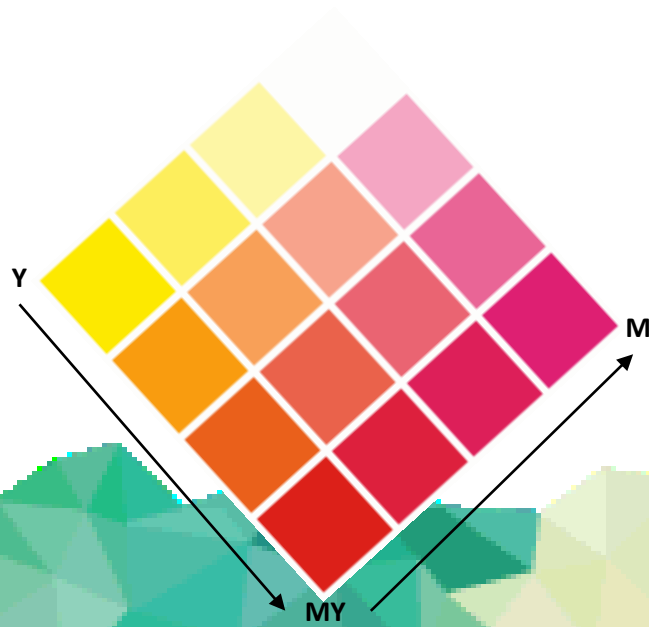
# Multi-dimensional aspects of hue separation

Consider going from Yellow to Magenta

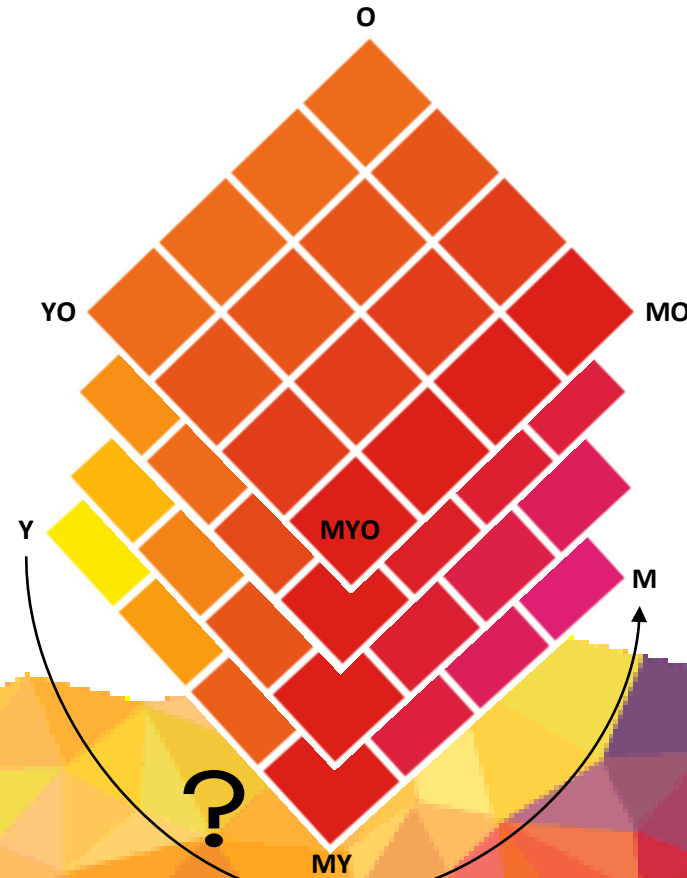


# Multi-dimensional aspects of hue separation

Consider going from Yellow to Magenta

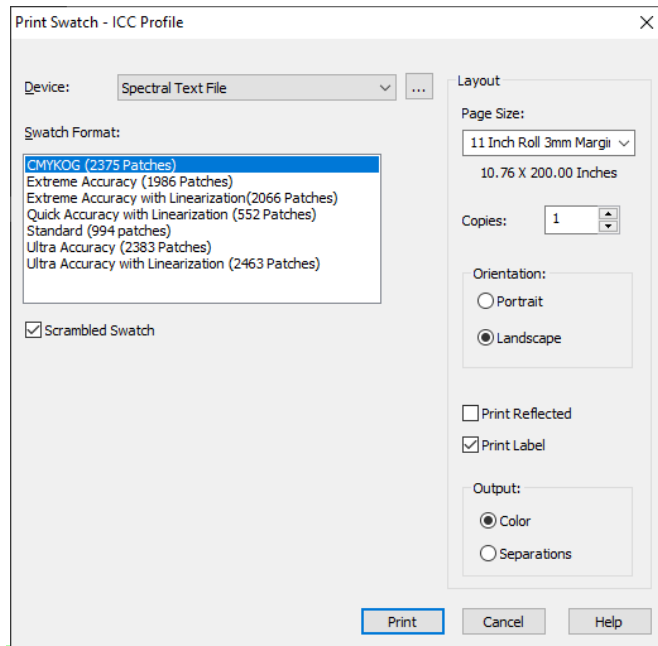


Consider going from Yellow to Magenta including Orange



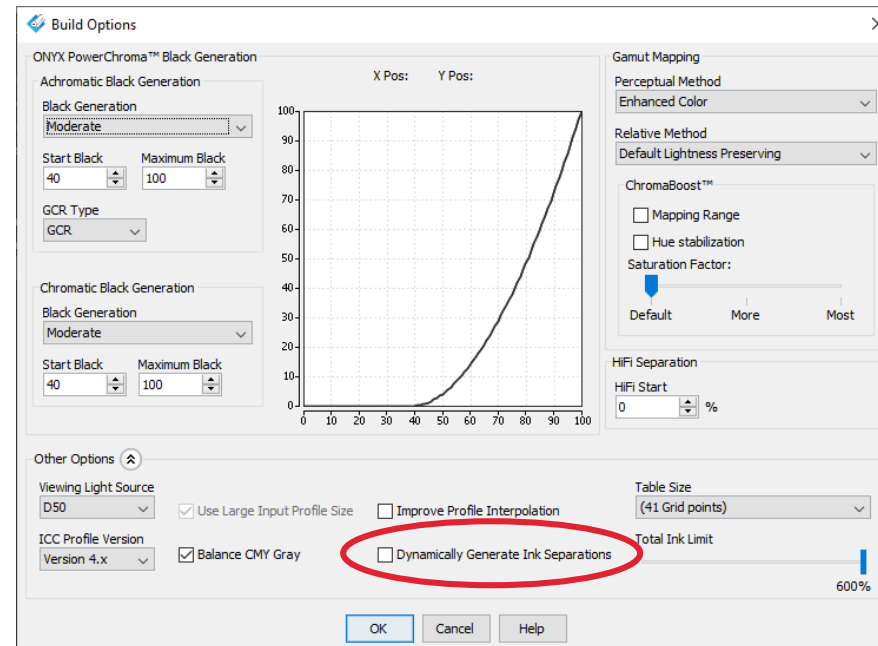
# N-Color Profiling in Onyx Media Manager

## Swatch Generation



- Swatch format selects between N-Color and Extended CMYK profiling approaches

## N-Color Profile Generation Settings



- Can use pre-defined ink separation (smooth) or dynamic separation (to maximize gamut size)

# N-Color Output Processing Pipelines

## CMYK + N-Color Separation



- Uses standard CMYK profiling mechanisms
  - Indicated by using CMYK swatch
- Separate custom CMYK to N-Color separation indicated in profile metadata
- Requires a custom CMM
  - Not an open, vender neutral, cross platform solution

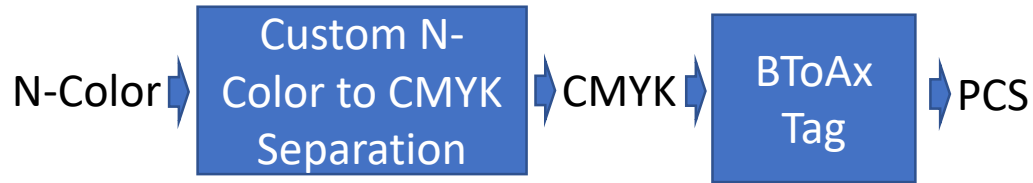
## Direct N-Color



- Requires N-Color Swatch
  - Indicated by using N-color swatch
  - Less sampling of full color space
- Separation to N-color is part of ICC profile
  - Larger Profile
- Uses standard ICC technology

# N-Color Input Processing Pipelines

## CMYK + N-Color Separation



- Uses standard CMYK profiling mechanisms
  - Indicated by using CMYK swatch
- Separate custom N-Color to CMYK color conversion
  - May not represent actual colors
- Requires a custom CMM
  - Not an open, vender neutral, cross platform solution

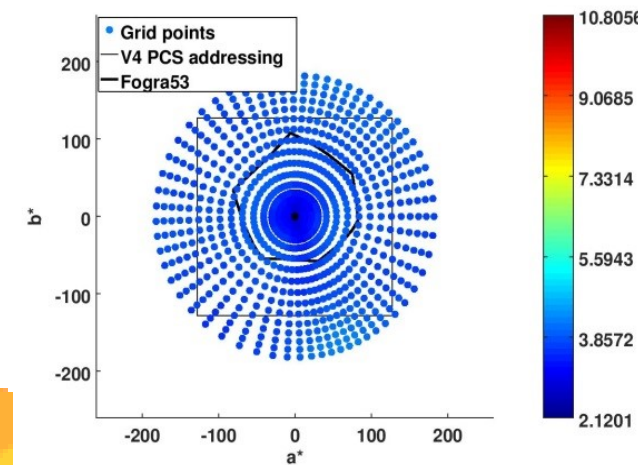
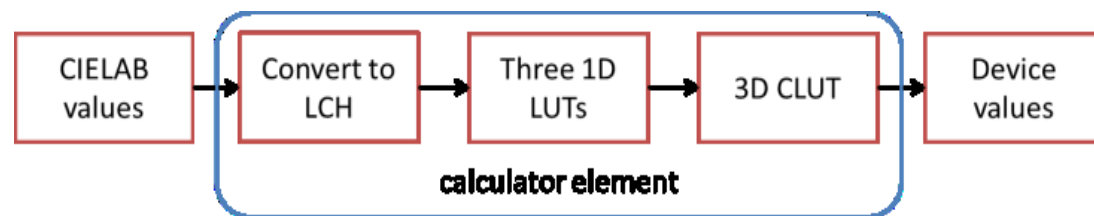
## Direct N-Color



- Table grows exponentially relative to N
  - Represents actual colors
  - Less sampling of full color space
  - Indicated by using N-color swatch
  - Larger profile or less accurate profile
- Uses standard ICC technology

# Current Use of iccMAX by Onyx Graphics

- Transforms are encoded in iccMAX using the MuiltProcessElements tag type which provides a programmable transform mechanism
- Currently Onyx uses iccMAX to change the LUT color space to improve interpolation accuracy of output Tables

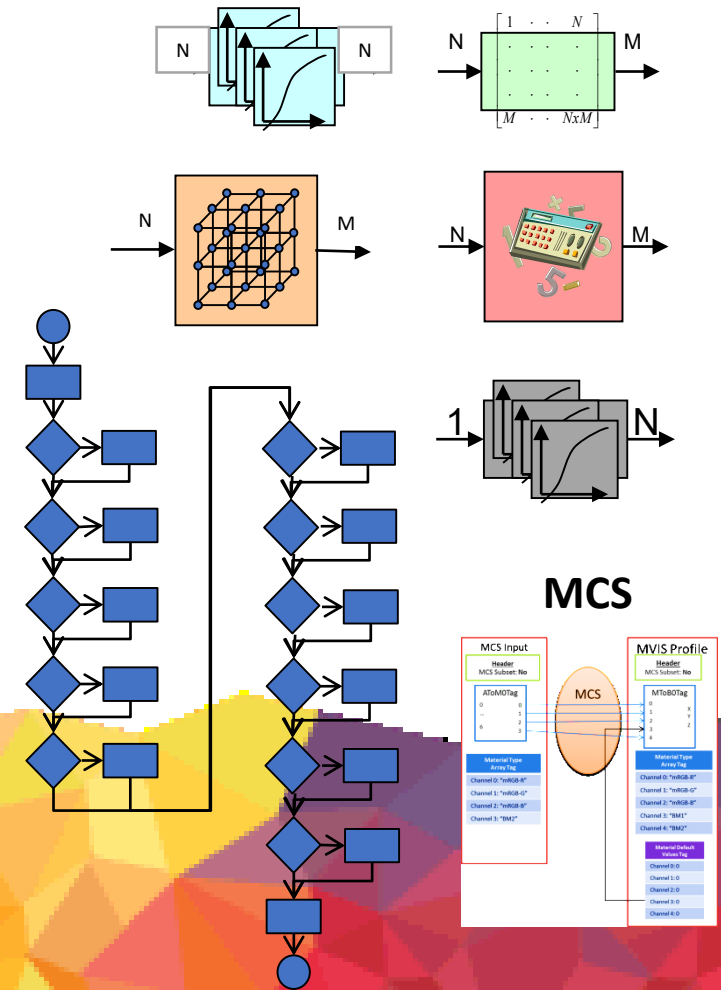




# The Future of N-Color with iccMAX

- Options for determining output values from N-dimensional input values include:
  - Algorithmic:
    - Conditionally selecting and applying lower dimensional LUTs with higher sampling
      - Example: CMYK-3DLUTs.icc
  - Computational:
    - Directly encoding device/colorant math model
      - Example: ElevenChanKubelkaMunk.icc
    - Directly encoding of overprinting math model
      - Example: 17ChanWithSpots-MVIS.icc

Note: The above examples can be found in ReflccMAX



# Thank you for your kind attention!

Questions?